



# Technical Rider

Show: \_\_\_\_\_ Date: \_\_\_\_\_

**DIRECTIONS:** PURCHASER agrees to provide ARTIST'S REPRESENTATIVE with detailed directions to the venue of the performance/event.

**LOAD IN:** ARTIST will be arriving Time: \_\_\_\_\_ House to provide 2 loaders + to assist load in & out.

**TECHNICAL REQUIREMENTS** Tech Director/Stage manager: audio, lighting and staging required for the show. Any changes can be negotiated before the show. Thank you.

**A. STAGE:** **Width** approx. 30' ft. **Depth:** approx. 20' ft. Upstage black backdrop, (if available in-house)

**B. HOUSE AUDIO:** F.O.H. system 29 + channel console.  
Processing eq, graphs, compressors, limiters, digital effects.  
*Optional* CLEAR-COM system to monitor mix position

**C. MONITOR SYSTEM:** **5 separate mixes** floor monitors - as Stage Plot (listed).

**D. DRUM STAGE RISER:** 8ft x 8ft, height :16" to 24" Black skirted front & sides, **Gong riser** 4' x 8' (if available)

**E. MICROPHONES & STANDS:** See INPUT-LIST (29 inputs)

**Drum mics** - 1 kick, 1 snare, 3 racks, 1 roto toms, 2 floor, 1 hi-hat, 2 overhead, 9 cymbal stands

**5 vocal** Shure Beta 58 or equivalent

**2 Shure Beta wireless** mic or equivalent - with half top mic stand - (Freddie Mercury mic)  
Mic routed thru SQ floor effects-unit to wireless receiver.

**3 Guitar amp mics** – L, R and center

**Direct Input Boxes** - Piano L/R, **2 Acoustic guitars** 6 & 12 String, **Keyboard S/L Electronic DRUM Pad**  
**Mic stands with 5 boom** - vocals/drums/guitar.

**F. BACKLINE:** Provided by Simply Queen unless noted contracted out. SEE Backline list

**G. LIGHTING:** House lighting rig and fixtures will be used. (re: LED, SFours, Pars, moving etc.)  
**Spot** (balcony operator, if available in house)  
**Hazer machines** \*if available

**H. 2 Stage fans, 1 stage stool**

**I. Dressing Room** and /or **Quick Change area:** stage left. (at least 8ft x 8ft)  
8 ft table, 4 chairs, lights and mirror

\* **House Technicians / Assistants:** House technicians available at set-up through performance.

\* **Loaders:** House to provide at least two loaders to assist load in & out.

## **TRAVEL, HOTEL, DRESSING ROOMS AND CATERING**

### **HOTEL ACCOMMODATIONS:**

PURCHASER to provide Four (4) single rooms or Two (2) double-bed rooms at a quality hotel in close proximity to the venue. The rooms shall be available from the day of the performance to the following morning. The Artist shall comply with checkout times and hotel rules. The PURCHASER shall not be responsible for any additional hotel charges not directly related to accommodation (ie. damages, phone charges, TV) during the stay of the ARTIST.

**DRESSING ROOM:** PURCHASER shall provide one (1) comfortable and private dressing room. This room must be clean, dry, with lighting and climate controlled. 4 chairs. lavatory within distance of dressing room. Four(4) hand towels shall be provided for ARTIST'S use in dressing rooms and stage.

**SECURITY:** PURCHASER shall have adequate security at all times to insure the safety of the ARTIST'S personal instruments and personal property from the beginning of load-in to completion of load-out, including the duration of sound-check, performance, and after show.

**SOUND CHECK:** Load in usually 2 - 3pm and Sound check 4 to 5pm (60 - 90 min. maximum sound check)

**HOSPITALITY:** PURCHASER shall provide at least one case of water, available from bands arrival until departure.

**THE SHOW:** Simply Queen musicians with **in house production crew** (lighting/audio monitor/back-line/prop)

**CREW Catering:** If available, please prepare a lunch on arrival, example: Sandwiches Coffee, Water.

**ARTIST DRESSING ROOM** (Green Room): Bottled Water - 2 cases 24 ct.  
Coffee & Tea - honey

**FOOD:** House or Restaurant Menu : 4 hot meal dinners

**MEET & GREET:** The Artist welcomes meet and greet, after the show.  
To be scheduled the day of the show, depending on setup, time allowed and permitted.

**MERCHANDISE / Meet & Greet Table** ONE 8' x 4' table provided in lobby near entrance,  
(available one hour before, at intermission and after the show.)

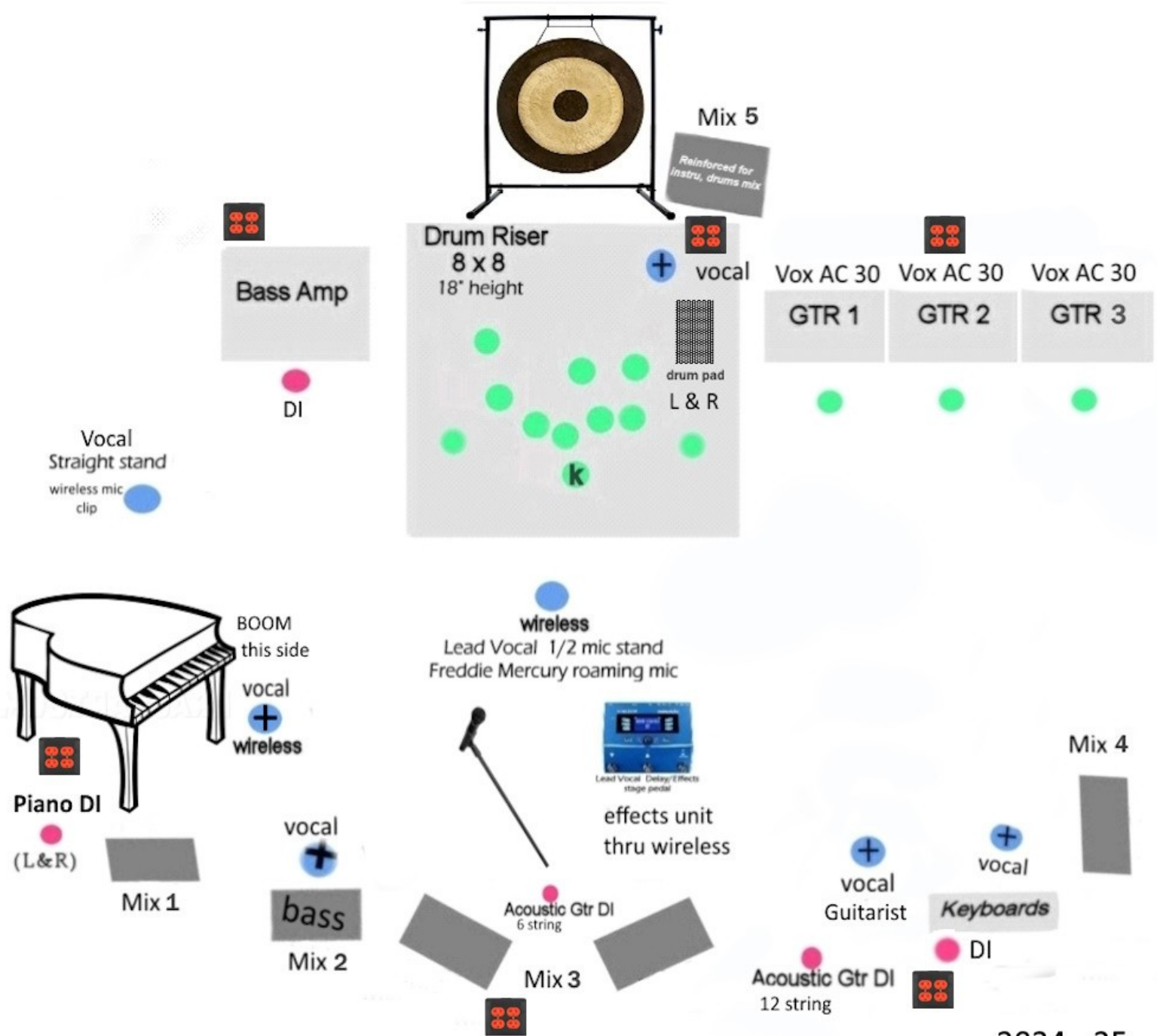
**TICKETS/PASSES:** 8- 10 Complementary tickets/passes for media or Simply Queen guest list,

All access, Backstage and Crew passes can be arranged.

# Simply Queen STAGE PLOT

# Simply QUEEN

<span style="color: blue;">●</span>	Vocal Mic
<span style="color: green;">●</span>	Instrument Mic
<span style="color: magenta;">●</span>	DI Box - input
<span style="background-color: gray; width: 15px; height: 15px; display: inline-block;"></span>	Monitor
<span style="color: blue;">+</span>	Vocal with boom
<b>29 INPUTS</b>	
<span style="background-color: gray; width: 15px; height: 15px; display: inline-block; border: 1px solid black;"></span>	AC Power



House	Input	Mic (Suggested)	Stand	Monitor Mix	FX	Notes
1	KICK		Kick	5		kick mic
2	SNARE		Short	5		snare mic
3	HI-HAT		Short/Boom	5		chip mic
4	RACK TOM 1		Boom	5		rack mic
5	RACK TOM 2		Boom	5		rack mic
6	RACK TOM 3		Boom	5		rack mic
7	FLOOR TOM 1		Boom	5		floor mic
8	FLOOR TOM 2		Boom	5		floor mic
9	ROTO TOMS		Boom	5		mic
10	OVERHEAD (L)		Boom			mic
11	OVERHEAD (R)		Boom			mic
12	BASS GUITAR	Direct		2		Up Stage Right
13 -14	ELECTRONIC DRUM PAD	Stereo DI	Cymbal	5		
15/16	PIANO – stereo left / right	DI		1		Down Stage right
17	ACOUSTIC 6 String GTR	DI		3		Stage right side/piano
18	GITAR (L)		Short/Boom	4		Stage Left
19	GITAR (Pan Center)		Short/Boom	4		Stage Left
20	GITAR (R)		Short/Boom	4		Stage Left
21 /22	KEYBOARD stereo (L/R)	Stereo DI		4		Stage left of GTR
23	ACOUSTIC 12 GTR (guitarist)	DI		4		Left Center Stage
24	LEAD VOCAL	Wireless	½ Mic stand	3	X	Lead vocal (effects unit) on Hercules GTR stand
No line	Mic Stand ONLY	Wireless w/clip	Straight	stage right		Lead Vocal
25	VOCAL (Piano) SR	Wireless	Boom	1	x	
26	VOCAL (Drummer)		Boom	5	x	
27	VOCAL (Bass) SR		Boom	2		
28	VOCAL (Guitarist) SL		Boom	4	x	
29	VOCAL (Keyboard) SL		Boom	4	x	Keyboard (Gtr) SL

## Monitor Mixes

## Simply Queen

- Mix #1     Piano & vocal piano mic LOUD     Stage right  
Other vocals 50%  
No lead vocal (wireless mic)
- Mix #2     Bass guitar vocal LOUD     Stage right center  
Other vocals 50%  
Electronic Drum Pad & Guitar
- Mix #3     Lead vocal wireless mic LOUD     Center down stage  
Other vocals 50%  
Acoustic guitars, keyboard, guitar,  
Electronic drum pad
- Mix #4     Guitarist vocal LOUD     Stage left  
Other vocals 50%  
Acoustic guitars & keyboard 50%  
Electronic drum pad, piano 25%
- Mix #5     Drum vocal LOUD     Drums center up-stage  
Electronic Drum pad  
NO other vocals or instruments (zero volume)